6,313,871 or the "'871", for which Oliver Schubert is the named inventor. Plaintiff also claimed that the MP 21 System was invented through misappropriation of Plaintiff's trade secrets. Defendants then brought a counterclaim (#45) on October 28, 2004, against Plaintiff alleging that Shuffle Master misappropriated Defendants' trade secrets after viewing a demonstration of the MP 21 System while under a non-disclosure agreement.

On January 27, 2005, the parties entered into a stipulation for a Markman hearing for claim construction of contested terms of Plaintiff's and Defendants' patents (#125).

Plaintiff filed an opening claim construction brief (#137) on February 25, 2005. Defendants responded to Plaintiff's opening brief (#164) on March 25, 2005 and Plaintiff filed a reply (#197) on April 11, 2005.

Defendants filed an opening claim construction brief (#140) on February 25, 2005. Plaintiff responded to Defendants' opening claim construction brief (#168) on March 25, 2005 and Defendants filed a reply (#187) on April 11, 2005.

II. Factual Background

This litigation stems from both Defendants' and Plaintiff's patents which are used to survey gaming tables of casinos in monitoring game play and betting.

Before the invention of the current technology involved in this litigation, humans walking around casinos or video cameras or humans surveying from above were used to monitor gaming activity in casinos. ('871, Description of Related Art, 1:24-47). The

automatic systems which use video cameras and computer programs to monitor play activity have reduced labor costs as well as the number of errors that human monitors used to make in surveying gaming tables. The technology described in this litigation is part of comprehensive systems for monitoring game play and analyzing betting on a gaming table. Both Defendants' and Plaintiff's technology concern collecting data on chips and other betting activities to analyze and monitor game play.

Bally and Shuffle Master are competitors in the business of game monitoring systems. These systems are used in casinos all over the United States and are employed in all types of casino games including blackjack, roulette, craps, and wheel of fortune.

Bally and Shuffle Master vary widely in their account of the facts leading to this litigation.

The Plaintiff Shuffle Master begins with the '871 patent's (entitled "Apparatus and Method for Monitoring Gambling Chips") filing on February 19, 1999. The patent was issued on November 20, 2002. The '871 was reduced to practice no later than 1996. Shuffle Master purchased the patent from Oliver Schubert in August 2002.

Plaintiff claims that its trade secrets were disclosed in July 1997 during a prototype demonstration given by Richard Schubert to Robert Mouchou and Gene Carano, who were at that time executives of the El Dorado Hotel and Casino. The meeting between Schubert, Moucho and Carano was part of a round of discussions to start a joint venture between Schubert and the El Dorado to create a fully integrated game table monitoring system. As part of these

discussions, the El Dorado had tentatively agreed to purchase the invention which was the subject of the '871 patent as well as the chip recognition system ('647 patent) owned by Schubert. The agreement papers, Schubert claims, were sent to Mouchou and included the trade secrets of the invention.

Plaintiff claims that instead of striking a deal with Schubert, Mouchou disclosed the trade secrets given to him by Schubert to Mindplay which then created the MP 21 System.

Defendants have a different version of the history of this litigation. MP Games LLC ("Mindplay") is a limited liability company which was founded by Richard Soltys, Richard Huizinga and Creed Jones in 1998. Mindplay's assets were purchased by Alliance Gaming Corporation in early 2004. Bally, a subsidiary of Alliance Gaming, is currently marketing the MP 21 System which incorporates the Mindplay patents. Soltys and Huizinga began in 1998 developing and marketing a new technology that monitors play on a blackjack table. Soltys and Huizinga obtained patents for the technology in 2001, including the eight patents in question in this litigation.

In 2001, Shuffle Master inquired about Mindplay's proprietary technology when the MP 21 System was still in development.

Defendants claim that following a demonstration by Mindplay,

Shuffle Master approached Schubert desiring to create the same system for automatic game table monitoring. Schubert assisted in the development of SmartTable, a rival product of the MP 21 System, which Shuffle Master demonstrated at the Global Gaming Expo in Las Vegas in 2003. After this demonstration, Shuffle Master approached Mindplay about licensing Mindplay's patents for game table

monitoring. When Mindplay refused, Bally argues, Shuffle Master filed this suit.

III. Applicable Law

There are two steps to a patent infringement case. Cybor Corp. v. FAS Techs., Inc., 138 F.3d 1448, 1454 (Fed. Cir. 1998) (en banc). First, the court must engage in "claim construction": the defining of the meaning and scope of the claims of the patent.

Markman v. Westview Instruments, Inc., 517 U.S. 370, 384 (1996).

Second, infringement is determined by comparing the accused device to the properly construed claims. Cybor Corp., 138 F.3d at 1454.

While claim construction is a question of law for the court, the second step of infringement analysis is a question of fact for the fact finder. See N. Am. Container, Inc. v. Plastipak Packaging, Inc., 415 F.3d 1335, 1344 (Fed. Cir. 2005).

Plaintiff and Defendants in this case have asked the court to engage in claim construction concerning patents of both Plaintiff, '871 and '647, and Defendants, '436, '857, '271, '836, '837, '180, '181, '696.

Although construing a patent is much like construing a statute or contract, there are several important differences. Recently, the Federal Circuit clarified the principles and evidence (intrinsic and extrinsic) which district courts are to use in engaging in claim construction. See Phillips v. AWH Corp., 415 F.3d 1303 (Fed. Cir. 2005). There were several important principles that emerged from this case that will be discussed below in order to instruct our claim construction process.

A. Intrinsic Evidence

First, Phillips emphasized that the primary sources for quidance in claim construction are the intrinsic sources: claim language, written description of the specification (including drawings and figures), as well as the prosecution history. Id. at 1312; Zodiac Pool Care, Inc. v. Hoffinger Indus., Inc., 206 F.3d 1408, 1414 (Fed. Cir. 2000); see also Teleflex, Inc. v. Ficosa N. Am. Corp., 299 F.3d 1313, 1324-25 (Fed. Cir. 2002) ("the intrinsic evidence may provide context and clarification about the meaning of the claim terms"); Vitronics Corp. v. Conceptronic, Inc., 90 F.3d 1576, 1582-83 (Fed. Cir. 1996) ("intrinsic evidence is the most significant source of the legally operative meaning of disputed claim language"). These elements consist of the "public record" of the patent and are therefore more capable of putting the public on notice of what is protected by the patent. See Markman, 517 U.S., at 373. The importance of each of these intrinsic sources descends from the claim language, to the specifications, to the prosecution history. Phillips, 415 F.3d at 1312.

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1. Claim Language

Examination of the claim language is the first matter for the court in construing claim terms from a patent. <u>Telefex</u>, 299 F.3d at 1324. The court is required to search for the "ordinary and customary" meaning of the term or "the meaning that the term would have to a person of ordinary skill in the art in question at the time of the invention, i.e., as of the effective filing date of the patent application." Phillips, 415 F.3d at 1303. However the

ordinary meaning of the term is not taken in isolation. The ordinary meaning of the term cannot be discerned without examination of the context in which the term is used in the contested claims as well as in other relevant claims as claim terms are normally used consistently throughout the patent. <u>Id.</u>, at 1314-15.

Written Description and Drawings of the Specification

The written description and drawings of the specification are especially important in the construction of the claims due to the fact that the specifications are required by patent law to be "a sort of dictionary which explains the invention and may define terms used in the claims." Markman v. Westview Instruments, Inc., 52 F.3d 967, 979-80 (Fed. Cir. 1995).

Specifications are used in very explicit ways in claim construction. First, the specifications can be used to modify an ordinary meaning when the patentee has given the term a special meaning in the specifications. Phillips, 415 F.3d, at 1313. Such special meaning need not be expressly stated. Indeed, "when a patentee uses a claim term throughout the entire patent specification in a manner consistent with only one single meaning, he has defined that term by implication." Bell Atlantic Networks Servs., Inc. v. Covad Communications Group, Inc., 262 F.3d 1258, 1271 (Fed. Cir. 2001).

Second, when there is no ordinary meaning that can be discerned from the claim itself, the specifications should be

consulted to determine definite meaning. <u>CCS Fitness, Inc. v.</u> Brunswick <u>Corp.</u>, 288 F.3d 1359, 1367 (Fed. Cir. 2002).

Third, a patentee might disavow a meaning in the specifications that should be eliminated from the claim construction. Teleflex, 299 F.3d at 1325-27. Finally, the construing court may deviate from the ordinary meaning if there are terms in the specifications that can be seen as important that change the ordinary meaning discerned from the claim terms. Toro Co. v. White Consol. Indus., 199 F.3d 1295, 1301 (Fed. Cir. 1999).

Specifications should never be used to limit the scope of a claim but only to enlarge it. <u>Teleflex</u>, 299 F.3d at 1326. Because preferred embodiments are usually discussed in the specifications, such embodiments are not exclusive for purposes of claim construction. <u>Id.</u>

3. Prosecution History

The <u>Phillips</u> court also specified that the prosecution history, if any, is also highly relevant to claim construction.

<u>Phillips</u>, 415 F.3d at 1317. Prosecution history is useful because, like the specifications, it was "created by the patentee in attempting to explain and obtain the patent." <u>Id</u>. Prosecution history can change the meaning of the claims in two ways: either the patentee discloses a preferred meaning of the terms or he disclaims a meaning of the terms. <u>Id</u>. However, the <u>Phillips</u> court cautioned that because the prosecution history involves negotiation between the patentee and the Patent and Trademark Office ("PTO"), the prosecution history lacks clarity and finality. Id. at 1318.

Therefore, the prosecution history is less important than the specifications and claim language in claim construction. <u>Id.</u>

B. Extrinsic Evidence

If after having analyzed all the intrinsic evidence, the claim terms remain ambiguous, the court may turn to extrinsic evidence in resolving the ambiguity. Phillips, 415 F.3d at 1318. However, extrinsic evidence is less reliable than the patent and its prosecution history and consulting such sources should be avoided.

Id.

The court in <u>Phillips</u> authorized the use of technical dictionaries and treatises in aiding in determining the meaning of particular terminology used by those skilled in the art. <u>Id</u>. In addition, the court stated that expert witnesses could be helpful in providing background on the technology at issue, in understanding technical aspects of the field of invention as well as the invention itself, and in explaining a particular meaning that a term has in the particular field relevant to the patent. <u>Id</u>.

IT IS HEREBY ORDERED that the claims presented for construction in Plaintiff's Opening Claim Construction (#137) and in Defendants' Joint Opening Claim Construction (#140) are construed as set forth in Exhibit A attached hereto.

This 20th day of December, 2005.

Edward C, Rud.
UNITED STATES DISTRICT JUDGE